

- The software generates unique effects, visuals, and animations live and in real time
- No additional content is required
- Already includes a multitude of stock effects that are fully customizable (in speed, color, shape, direction, size, movement, position, brightness, and many more)
- Analyzes incoming audio signals for Sound2Light and Music2Light in real time (WDM or ASIO)
- TRI effect category for interactive performances
- New lighting scenes can easily be created in seconds
- Supports media server features also: Conveniently load and play back images, pictures, logos, and videos as well as live video signal capturing, screen capturing, scrolling text (ticker), and more
- Supports audio playback for videos
- Variety of options to combine visuals and graphical elements (layers, mix modes, filters, etc.)
- Clean and simple user interface with 2 themes (dark and light)
- DJ-/VJ-like operation with 2 decks (A/B) and a crossfader
- 256 x 256 Storage Places to organize and store effects
- 3 real-time previews to show your visual effects in advance (incl. 2D/3D, zoom, rotation)
- 2 DVI outputs
- Controls up to 4 color channels per pixel/voxel (1-channel, 2-channel, RGB, RGBW fixtures, for example)
- Freely configurable Cue List for automated playback of a show (incl. time, date, duration, etc.)
- Supports Time Code (Art-Net, MIDI, SMPTE, and System Time)
- Input, interoperability, and remote control available through industry standards: Art-Net (I, II, 3, 4), Blackmagic Design (DeckLink, Intensity, and more), C1TP, DMX512, GamePort, MA-Net 1 / MA-Net 2, MADRIX I/O, MIDI, NewTek NDI (Send & Receive), Remote HTTP (Web Server), Spout (Send & Receive), Streaming ACN (sACN / E1.31)
- Even more options are available via converters or bridging tools
- Accompanying Fixture Editor including large fixture library
- Comfortable patching features (incl. Matrix Generator, graphical Patch Editor with background image support, DVI Patch, CSV Fixture List Import, Fixture List Export, and more)
- Includes various other tools and features (Art-Net Time Code Sender, DMX Fader Tool, DMX Watcher, MIDI Watcher, Touch Screen window, backup system, scripting, mapping, scaling, etc.)
- Supports various 3rd-party interfaces via aforementioned standards as well as MADRIX hardware interfaces (sold separately)
- Minimum system requirements: 2.0 GHz dual-core CPU, OpenGL 2.1 graphics card (NVIDIA recommended), 2 GB RAM, 1 GB free harddisk space, 1280 x 768 screen resolution, network card, sound card, USB 2.0 (optimal system specifications will often be higher)
- Supported operating systems: Microsoft Windows 7 | 8 | 8.1 | 10 (64 bit only)
- Package contents: Beautiful, high-quality box including 1x MADRIX KEY, 1x USB flash drive incl. MADRIX 5 Software, 1x lanyard, and 1x quick start guide
- Software and installation instructions available in English, German, Spanish, French, and Simplified Chinese
- All user manuals are provided digitally and available in English
- User manuals also available at help.madrix.com
- Made in Germany
- Free software demo mode and more information available at www.madrix.com

MADRIX NEBULA

USB and Art-Net interface to control pixels of LED strips, LED stripes, and LED tape

- Can transmit up to 6144 DMX channels
- The device is cooled by passive convection cooling
- Made in Germany
- For application areas such as: Clubs/dancing school; Trade fair and shop fitting; installation; restaurants, bars and hotels
- For further information about this product, please refer to the Data Sheet under "Downloads"

Dati tecnici :

Weight: 0.33 kg

MADRIX NEBULA

Power supply:	5-24V DC
Protection class:	Protection class III
Power connection:	Mains input via USB, type B power supply cord for USB A mains connection (provided)
DMX channels:	Output 6144
Network connection:	Protocol: Art-Net 3 via
Cooling:	Passive convection cooling
USB port:	USB 2.0, type B
Dimensions:	Width: 7 cm Depth: 9.2 cm Height: 4.5 cm
Weight:	0.27 kg

Contenuto della confezione:

1 x device